

# **Makefiles**

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**(from slides by Thomas  
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# Makefiles

- **Large scientific codes often have hundreds to thousands of files**
- **Each file needs to be compiled to objects using many compiler flags**
- **All of the object files need to be linked together to create binary**
- **Long Painful Process unless we use Makefiles**

# Simple Makefile

```
# Makefile for      : mean  
F90 = pgf90  
mean: mean.f90  
    $(F90) -o mean mean.f90
```

- **# denotes a comment**
- **F90 is a variable**
- **mean is the rule to create the executable file 'mean'**
- **mean.f90 is a requirement/dependency**

# Standard Format

- **Invoke make using**  
make <rulename>      i.e. make mean
- **Can have many different rules**
- **Default is to use the first rule**
  - Typing make gives same result as ‘make mean’, because mean is the first rule in the file

# Another Example

CF90 = pgf90

F90FLAGS = -O3 -OPT:Ofast

LDFLAGS = -O3 -OPT:Ofast

FOBJS = planets.o initialize.o solarSys.o

solarSysOmp: \$(FOBJS)

\$(CF90) \$(LDFLAGS) \$(F90FLAGS) -o solarSysOmp \$(FOBJS)

clean:

rm -f \*.o

rm -f core

rm -f solarSys

# Multiple Source Types

SHELL = /bin/csh

CF = pathf77

CF1 = pathf90

# For use Pathscale compiler

FFLAGS = -byteswapio -apo -O3

FFLAGS\_1 = -byteswapio -apo -O3

LDFLAGS = -byteswapio -apo -O3

OBJS = strings.o boundaries.o grid\_params.o sine\_wave.o timers.o setup.o \  
ReadConfigFile.o tsunami.o work\_routines.o masks.o output.o

# Multiple Source Types (cont.)

.SUFFIXES: .f .f90

.f90.o:

\$(CF) \$(FFLAGS\_1) -c \$(<F)

.f.o:

\$(CF1) \$(FFLAGS) -c \$(<F)

tsunami: \$(OBJJS)

\$(CF) \$(LDFFLAGS) -o tsunami \$(OBJJS)

clean:

rm -f \*.o

rm -f core

rm -f tsunami

# And another

- all: standard standard-02 standard-03 clp-opt-02-dual clp-opt-02-primal sparse-opt sparse-opt-02 sparse-opt-03 clp-opt-nospase-02

standard:

```
g++ -o bin/standard \  
  src/main.cpp \  
  src/bhat.cpp \  
  src/simplex.cpp \  
  src/ivector.cpp \  
  src/flows.cpp \  
  \
```

standard-02:

```
g++ -02 -o bin/standard-02 \  
  src/main.cpp \  
  src/bhat.cpp \  
  src/simplex.cpp \  
  src/ivector.cpp \  
  src/flows.cpp \  
  \
```