

# Shell Scripting

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# Overview

- **Variables**
- **Scripting Basics**
- **Bash Shell Scripts**
- **Other Scripting**
- **Advanced Command Line**
- **Appendix (C-Shell Scripts)**

# Shells

- **There are a number of different shells available.**
- **Shell family tree.**
  - csh -> tcsh
  - sh -> ksh -> bash
- **This lecture focuses on bash**
  - user friendliness of tcsh
  - scripting capabilities of ksh
- **Most if not all syntax shown here works with ksh as well.**

# Bash

- **bash is the bourne-again shell.**
- **Similar syntax to sh and ksh.**
  - Includes new features that are not in sh or older versions of ksh
  - Flexible syntax allow most expressions to be done on a single line (if you want).
  - Supports functions.
- **Default shell on most Linux systems.**
- **Verbose mode (useful for debugging)**  
`#!/bin/bash -v`

# Command Line

- **Consider the following:**

```
sort -n file > file.sorted &
```

- **sort is a command in your \$PATH**
- **“-n file” is passed to the sort command as arguments**
- **> and & are special**
- **& puts the job in the background - DON'T do this in batch scripts**

# Environment Variables

- **csh/tcsh:**

```
setenv PAGER more
```

- **sh:**

```
PAGER=more
```

```
export PAGER
```

- **ksh:**

```
export PAGER=less
```

- **Standard practice is to use uppercase names**

# Variables

- **Bash (and other shells) allow users to instantiate local or environment variables.**
- **Environment variables are accessible to child shells.**

```
#local variable
```

```
num=20
```

```
#environment variable
```

```
export LD_LIBRARY_PATH="/usr/local/bin"
```

# Environment Variables

- **The environment variable `PATH` defines a colon delimited list of directories where the shell (and other processes) should look for executables.**
- **At ARSC we use environment variables to define storage areas:**

e.g.

```
cd $ARCHIVE
```

```
ls $CENTER
```



# The \$PATH

- **Environment variable containing a list of directories to search for commands**
- **Order is important - takes first one**
- **Some commands are built into the shell, for instance echo is built into csh. There is also a `/usr/bin/echo` for shells which don't have echo built in.**
- **Can give the full path of commands to get a specific one: `/usr/local/bin/patch` or `/usr/bin/patch`**
- **Putting “.” (current directory) in your path is controversial - put it at the end if you do**

# Setting the Environment

- **We often want the same environment variables to be set every time we log in**
- **For sh/ksh, set in .profile**
  - Can reload it with “. .profile”
- **For csh/tcsh, set in .cshrc**
  - Can reload it with “source .cshrc”

# More Environment Variables

- **Some have standard names, such as HOME, PATH, PRINTER, EDITOR**
- **Some programs are expecting environment variables to be set, for instance graphics programs: NCARG\_ROOT, GMTHOME, QTDIR, MATLABPATH**
- **Programs can read the environment through the getenv function call**

# Shell Variables

- **Can be lowercase (case sensitive):**

```
name=Harry
```

```
echo $name
```

- **Quote for embedded spaces:**

```
longname='Harry Smith'
```

- **No spaces on either side of equals**

# Scripting Basics

- **Scripts**

- Usually executable

e.g.

```
chmod 700 myscript
```

but don't necessarily need to be.

```
ksh myscript
```

- Should have the shell on the first line.

e.g.

```
#!/bin/ksh
```

## Basics (continued)

- Be aware that following may work sometimes but are not portable! Don't write your scripts this way.
  - not specify a shell at the beginning of an executable script. **(BAD!)**
  - spaces between the “#!” and the shell.  
`#! /bin/sh` **(BAD?)**
  - Skipping the PATH to the script
  - `#!csh` **(BAD!)**

## More on “#!”

- **When you run a script interactively the program (i.e. shell) listed in the “#!” statement is started as child process of your login shell. It gets a **copy** of all of the **environment variables** set for the parent shell.**
- **aliases and functions are NOT inherited from the parent shell!**

# Integer Math

- **There are a few different ways to do math operations.**

- `var = $( ( expression ) )`

e.g.

`x=$( $y * 2 + 1 )`

- `let var = ( expression )`

e.g.

`let x=( $y * 2 + 1 )`



# If Statements (sh/ksh)

- **“if” has several flavors, including optional else and elif parts:**

```
if [ "$1" = south ]
then
    echo Going south
elif [ "$1" = north ]
then
    echo Going north
else
    echo Going east-west
fi
```

# More on “if”

- **The example**

```
if [ -d /usr ]
```

- **Can be written**

```
if test -d /usr
```

- **test (or []) is testing the result of something**

- **An executable will return an error code and not need the test**

```
if hostname
```

# Logical Operators

**& & logical and**

**| | logical or**

**-a logical and (only within [ ])**

**-o logical or (only within [ ])**

**! logical negation**

**& & only performs second operation if the first succeeds (returns 0)**

**| | only performs the second operation if the first operation fails (returns a non-zero value).**

# File Tests

- `-d val` **val is a directory**
- `-e val` **val exists**
- `-f val` **val is a regular file (not a link or directory)**
- `-r val` **val is readable by user**
- `-w val` **val is writeable by user**
- `-x val` **val is executable by user**
- `f1 -nt f2` **f1 is newer than f2 \***
- `f1 -ot f2` **f1 is older than f2 \***

# File Tests

- **Example - checking for writable file:**

```
if [ -w myfile ]  
then  
    ls >> myfile  
fi
```

# Logic Examples

```
if [ -d $f ] && [ -w $f ]; then
```

...

```
if [ -d $f -a -w $f ]; then
```

...

```
if [ -d $f -a \( -w $f -o -x $f \) ]  
then
```

...

# Other Operators

- `-z val` **string is zero length**
- `strA = strB` **are strings the same**
- `strA != strB` **are strings different**
- **Arithmetic Operators**
  - `eq` (equal), `ne` (not equal)
  - `lt` (less than), `gt` (greater than)

## Warning about [ . . . ]

- **If you have a variable that might not be set, put it in double quotes:**

```
if [ -z "$f" ]; then
```

```
...
```

```
fi
```

- **or use “[ [“ and “ ] ]”**

```
if [ [ -z $f ] ]; then
```



# Example of bad behavior from [

```
# show that f is not defined.
```

```
mg56 % echo $f
```

```
# this is bad! The directory "$f" doesn't exist.
```

```
mg56 % if [ -d $f ]; then echo Hello; fi
```

```
Hello
```

```
# this is OK.
```

```
mg56 % if [ -d "$f" ]; then echo Hello; fi
```

```
# so is this.
```

```
mg56 % if [[ -d $f ]]; then echo Hello; fi
```

```
# if "$f" is defined we don't have this problem:
```

```
mg56 % f=.
```

```
mg56 % if [[ -d $f ]]; then echo Hello; fi
```

```
Hello
```

```
mg56 % if [ -d "$f" ]; then echo Hello; fi
```

```
Hello
```

# Loops

- **sh/ksh**

```
for num in 42 66 210 13
do
    echo $num
done
```

- **cshtcsh**

```
foreach lib (lib*)
    nm $lib | grep rand
    echo $lib done
end
```

# for

```
for name in list; do
    #do something
done
```

```
for f in /usr/bin/*; do
    if [ ! -L $f -o ! -d $f ]; then
        echo $f
    fi
done
```

# while

```
while [ logical-expression ] ;  
do  
    #do something  
done
```

# select

- **Simple command line parsing code blurb.**

```
case $arg in
  -a )
      #do something ;;
  -b )
      #do something else ;;
  * )
      #match everything else ;;
esac
```

# Command Line Arguments

- **The variable `$0` has the name of the executable being run. `$1-$9` have the 1st thru 9th command line arguments.**
- **`$#`  has the number of args**
- **`$*`  can access all args (beyond 10)**
- **`shift`  allows you to move an argument forward in the list.**

# getopts

- **If you want to have a script accept command line arguments (e.g. “-f”), use getopts.**

```
while getopts "fg:" opt; do
  case $opt in
    f ) echo "-f is $OPTARG" ;;
    g ) echo "-g is $OPTARG" ;;
    \? ) echo "Usage: ..."
        exit 1
        ;;
  esac
done
# this allows "cmd -f -g arg" or "cmd -fg arg"
shift $(( $OPTIND - 1 ))
```

## getopts continued

- **The string "fg:" tells the script to look for "-f" and/or "-g val"**
- **The ":" tells getopts that the preceding value must have an option.**
- **OPTARG and OPTIND are set by**

**getopts**



# Functions and Aliases

- **Simplify repeated tasks.**
- **However, aliases and functions are not inherited by child shells.**
- **You can source a file from within a script to get the functions and aliases from that file**
- **e.g.**

```
. ~/mystuff
```

- **“. “ is source in bash and ksh**

# Example Functions and Aliases

```
alias ll="ls -l"
function foo
{
    for l in $*; do echo $l; done
}
```

- **You can ignore an alias, function or built-in command by escaping the name.**
- **e.g.**

```
% \ls
```

# Error Handling

- **As previously mentioned normal convention is that programs exit with a non-zero value if they exit in error.**
- **We can use this to our advantage:**
- **e.g.**

```
mv myfile $ARCHIVE || exit 1
```

- **The exit value of the last command is stored in the variable “\$?”.**
- **We can give a more meaningful error**

**message!**

# More Error Handling

- **A function can improve this alot.**

```
function printError
{
# $1 (optional) is an error message to print.
exitval=$?
if [ $exitval -ne 0 ]; then
    if [ ! -z "$1" ]; then
        echo "Error: $1"
    fi
    exit $exitval
fi
}
```

```
mv myfile $ARCHIVE || printError "mv myfile failed"
```

# Quoting

- **The shell interprets these characters in a special way:**

# \* ? \ [ ] { } ( ) < > " ' ` | ^ & ; \$

- **Double quotes protect some, but allow \$variable substitution:**

```
echo $PATH
```

```
echo "$PATH"
```

```
echo '$PATH'
```

```
echo \ $PATH
```

# Quoting Continued

- **Be aware of quoting.**

- Variables are not expanded when within single quotes ‘’, but are in double quotes “”.

```
% echo "$PATH"
```

```
/usr/local/bin:/bin:/usr/bin:/sbin:/usr/sbin:/usr/X11R6/bin
```

```
% echo '$PATH'
```

```
$PATH
```

- Variables can also be escaped with “\”

```
% echo "\$PATH"
```

```
$PATH
```

# Subshells

- **Back ticks start a subshell and return the value**

```
% ls -l `which cat`  
-r-xr-xr-x  1 root  wheel  14380 Mar 20  2005 /bin/cat
```

- **The \$( ... ) operation works the same.**

```
% ls -l $(which cat)  
-r-xr-xr-x  1 root  wheel  14380 Mar 20  2005 /bin/cat
```

# Back Quotes

- **Can save the results of commands into a variable:**

```
pwd=`pwd`
```

```
lines=`cat /etc/passwd | wc -l`
```

```
echo $pwd
```

```
echo $lines
```



# Shell Special Characters

- \* **matches anything**
- ? **matches on single character**
- [a-z] **matches a range of characters**
- [^a-z] **negation of the previous.**
- {str1, str2} **matches str1 or str2**

# Pipes and Redirection

- **Pipes allow you to send the “stdout” from one command to the “stdin” of another command.**

```
ls | more
```

- **Redirection allows you to send output to a file or input from a file.**

```
# look for the work fred in the file friends
```

```
grep -i fred < friends
```

```
# redirect the output of ls to a file called ls.out
```

```
ls > ls.out
```

```
# concatenate the output of ls to the file ls.out
```

```
ls >> ls.out
```

# Tieing Output / Redirecting Stderr

- **Stdout can tied to stderr.**

```
echo "Error: " 1>&2
```

- **Stderr can tied to stdout.**

```
somecmd 2>&1
```

- **Redirecting Stderr.**

```
find . -name \*.out 2> /dev/null
```

# Other Scripting Languages

- **If you end up needing to do more complicated operations. Consider a more powerful scripting language.**
  - python
  - perl
  - tcl/tk
  - ruby

# Advantages

- **Languages like python have a large number of modules which come with the package.**
- **Python also have:**
  - Good integration with C/C++ and Fortran
  - Scientific Packages (numpy / scipy ) give matlab like functionality.
  - Regular expressions for parsing files.

# References

- **Linux in a Nutshell - O'Reilly (bash and tcsh)**
- **UNIX in a Nutshell - O'Reilly (csh, sh and ksh)**
- **Learning the bash shell - O'Reilly**

# Appendix

# C-Shell

- **based on C programming language syntax.**
- **tcsh has a bit more functionality if you want it.**



# Setting variables

- **Local variables (not available to child processes)**

- `set v=0`

- **Environment variables available to child processes**

- `setenv NCARG_ROOT /usr/local/pkg/ncl/ncl-4.2.0-a33/`

- **Arrays (Warning to C programmers first element of the array is 1 not 0!)**

- `set arr=("a" "b" "c")`

- `echo ${arr[1]}`

- `#echos a`

# Arithmetic Operations

```
# set value of v to 0
```

```
set v=0
```

```
# set v to v + 1 (be careful about spacing!)
```

```
@ v=($v + 1)
```

```
#x      x x      here's where the spaces need to be.
```

```
# value of v is 1
```

```
@ v=($v * 2)
```

```
#x      x x      here's where the spaces need to be.
```

```
# value of v is 2
```

# If

```
if ( ! -e $ARCHIVE/myresults ) then
    mkdir $ARCHIVE/myresults
endif
```

```
if ( -f ~/.myaliases ) then
    source ~/.myaliases
else
    echo "Warning ~/.myaliases not found"
endif
```

# Tests

- `-d foo` **(is foo is a directory?)**
- `-e foo` **(does foo exist?)**
- `-f foo` **(is foo a regular file?)**
- `-l foo` **(is foo a symbolic link?)**
- `-o foo` **(is foo owned me?)**
  
- **tcsh has some additional tests which could be useful (groups `-G foo`, access time `-A foo`, permissions `-P foo` and more!)**

# Logical Operators

- **& & logical and, performs second operation only if the first succeeds.**

```
mv foo $ARCHIVE && ls -la $ARCHIVE/foo
```

- **|| logical or, performs the second operation only if the first fails.**

```
mv foo $ARCHIVE || echo $status
```

# Error Checking

- **Programs exiting in error return a non-zero value.**
- **Programs that complete successfully return 0.**
- **This lets us test for errors.**
- **The variable `$status` (`cs`**h**/`tc`**sh**) has the value of the last command that was run.**

---

# Another look at Error Checking

- **You can use alias to improve error checking:**

```
#pErr prints a message if an error occurs.
```

```
alias pErr `set ev=$status && echo Error: ` $ev && exit $ev`
```

```
mv foo $ARCHIVE || pErr
```

# Seeing if a variable is set

```
if ( $?ARCHIVE ) then
    echo \${ARCHIVE} is not set!
endif
```

**Here `\$` ensures the “\$” is not used to dereference ARCHIVE.**

**You could also use ‘``${ARCHIVE} ...``’**



# foreach

## ForEach iterates on an array.

```
foreach f (/usr/bin/*)
    if ( -f $f && ! -l $f ) then
        echo $f
    endif
end
```

```
set arr=(a b c)
foreach v ($arr)
    echo $v
end
```

# while

```
#handle commandline arguments (default is 10 with array
#syntax)
while ( $#argv )
    if ( -d ${argv[1]}) then
        echo ${argv[1]} is a directory!
    endif
    shift
end
# simulate a regular C for loop.
set ii=0
while ( $ii < 10 )
    echo $ii
    @ ii=($ii + 1)
end
```

# String Operators

- **C-Shell has a group of operators that can act on strings.**
- **E.g. get the root and extension of a file.**

```
% set f="/u1/uaf/username/bath.nc"  
% echo $f  
/u1/uaf/username/bath.nc  
% echo $f:r  
/u1/uaf/username/bath  
% echo $f:e  
nc
```

- **True csh this does not work for environment variables (tcsh does).**

# String Operators

- **Other operators**
- **:r (root, part of string before last dot)**
- **:e (extension, part of string after last dot)**
- **:h (part of the string before last “/”)**
- **:t (part of string after last “/”)**
- **:gr, :ge, :gh, :gt (perform operations above on an array of files g=global)**